

Rodney Scout Reservation

Camp Master weekend programs

See 2019-2020 schedule for dates

All the Camp Master demonstrations are usually held on Saturday afternoons on dates scheduled. They are usually a two-hour program which is meant to help you in your weekend Troop camping program and not actually be the only program that the Troop does while you are at camp.

Backpacking

The camp masters demonstrate basics in how to pack what to wear and where to go backpacking. The demonstration is usually held at the Lenape hall meeting room and there is no additional cost.

The following crew does a backpacking demo:

Hastings dcnluke50@gmail.com

Knots

The camp master crew runs a basic knot tying class; it covers the basic knots needed for tenderfoot and second class. The course is held at the pavilion by the Bridge house, weather permitting. There is no additional fee. The camp masters do not actually sign off on requirements, this is just to get the scouts started and practice their knots to be signed off by troop leadership later. This is for Webelos or first year campers. There is no additional fee for this activity.

The following crews do a knot program:

Neckerchief First Aid

This is a basic first aid course run by the camp master that demonstrates how a simple neckerchief can be used for dressings, splints, etc. This is a simple course and can be attended by Webelos or boy scouts. There is no additional fee for this activity. The course is normally held at the Bridge house pavilion

The following crews do the Neckerchief First Aid:

Norris banas.chris@yahoo.com

Open Air Cooking

This demonstration is the basics in cooking over an open fire. It starts with how to prepare a fire, how to prepare equipment and leads into more advanced ways of cooking outdoors. This demo is for all campers and there is no additional fee. The demo is usually held at the Bridge house.

This program is only done by request with advanced notice.

Orienteering

The camp masters demonstrate basic orienteering and show scouts how to use a map and compass. The event is reinforced with a compass game and a short course around camp. There is also a compass course around the camp that

campers can do by getting master maps from the camp masters. The demo is usually held at the Bridge house. There is no additional fee for this activity.

The following crews do the orienteering demo:

Murray bugmann001@aol.com

Paul Bunyan

The camp masters do hands on demo on how to properly use a knife and axe. The crew does Requirements 3 and 4 of the Paul Bunyan Award. This is usually held for older Scouts, but anyone can attend. Anyone interested will need to be physically able to cut

down a tree and cut it into useable lengths (see Paul Bunyan requirements in your requirement book). If you have younger boys in your group, they will help with the "Tot and Chip" award.

The following crew does the Paul Bunyan demo:

Breakiron dbreak54@aol.com

Rifle Range

The participants are given the standard safety orientation and then allowed to shoot 22 gauge rifles. The number of times a scout gets to shoot depends on the number of participants involved. Each scout is given ten shots each time he comes up. The range is run by NRA trained instructors on our rifle range and we supply the ammo and rifles. This is for boy scouts only not cubs! There is a cost of two dollars per person per day to defer the cost of equipment, targets, and ammo.

The following crews do a rifle range program:

Paulachok phillippaulachok@eains.com
Dolinger beenie@aol.com
Murray bugmann001@aol.com

Scavenger Hunt

This is just a fun type activity where the scouts are given a list of items and a map to find their way around camp. It allows them to work on their basic map and orientation skills. There is no additional fee for this activity. The hunt starts at the Bridge House.

The following crews do the scavenger hunt:

Norris banas.chris@yahoo.com

Jamboree on the Air - Ham Radio

Third week of October and on request. A station is set up at the Bridge House and campers can experience ham radio operations and see how a system works by talking to people from around the world. There is no charge for this event.

The following crew does the amateur radio program:

Mann bugmann001@aol.com

MacGyver First Aid Kit

This is a very basic first aid class, which teaches the participants what to do if they are in a setting where a first aid kit is not available. The program is done to show the participants how to deal with first aid using everyday items to help a person in distress.

The following crew does this program:

Hastings dcnluke50@gmail.com

Shotgun/ Archery

The program is actually two programs held the same day. Usually in the morning the archery range is open for an open shoot, first come first serve. And in the afternoon the shotgun range is open. There is a cost for the shotgun range of five dollars per person to cover the cost of the shells and the clay pigeons.

These programs are done by:

Yanos byanos1088@gmail.com

Henson Camp Master Program Descriptions

Shooting Sports	22 Rifle, Shotgun, or Archery venue is dependent on numbers and groups. \$2.00 per person for rifle and \$0.35 every time the shotgun goes bang
Muzzle Loader/22 Rifle	Target Shooting with Traditional black powder rifle and 22 rifle shooting. \$2.00 per person for rifle
Map & Compass	Demo and instruction on how to read map and compass
Rail Road Merit Badge	Review and explain requirements, operate Model Trains on display
Cowboy Action	Competition shooting with 22 Lever Action, 22 pistol, and 12 or 20 gauge shotgun. For Pistols MUST be 14 years of age.
Geocaching	Learning the basics of using GPS followed by a Geocache treasure hunt
Campfire Cooking	Instruction and demos of campfire cooking with tin foil and box oven
Knots & Lashings	Demos and instructions on knot tying and lashings
Tote n Chip & Wood Carving	A Tote n Chip class followed by instruction and demo of basic wood carving
ATV	ATV safety course on Saturday morning followed by trail riding in the afternoon. Participants must be 14 years of age to participate with guardian permission document from council.
Archery	Basic Archery safety instruction and target shooting

Scavenger Hunt	See if you can find everything on the list
Tote n Chip Skills	Whittling, Tote n, and fire skills
Cub-Walk About	Requirements for Webelos Walk About pin
Cub-Scouting Adventure	Requirements for Scouting Adventure pin